



VIVACE

CINEMATIC ORCHESTRAL FX & TEXTURES

SONOKINETIC

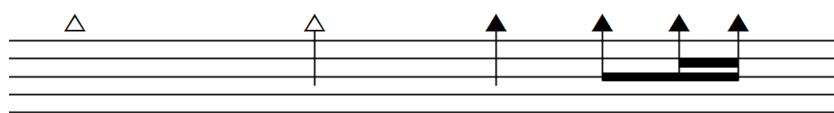
Vivace

Cinematic Orchestral FX & Texture

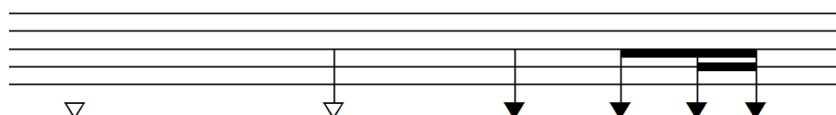
“Authentic emotion through orchestral creation”

by Piotr Musial for Sonokinetic

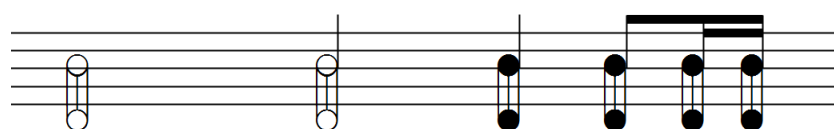
Sonokinetic © 2012



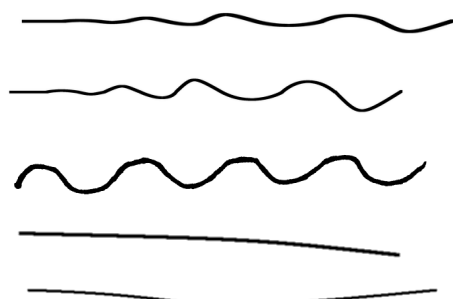
Highest possible note,
The pitch doesn't have to be precise



Lowest possible note
The pitch doesn't have to be precise



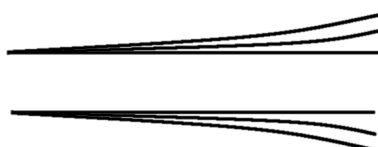
Cluster divisi
Any sound within range, try to avoid
duplication with musicians next to you



Different types of sound bending

Shape of the line suggests direction
and change of the sound over time

Range of the bend may differ



Strings only
From unisono to a cluster divisi. Mostly upwards
or mostly downwards. Some voices remain unchanged



Strings mostly
From unisono to a cluster divisi in both directions
and then finally back to unisono.
Some voices bend more than other to achieve dense
cluster structure in the middle



Strings only
From unisono to a cluster divisi in both directions.
Some voices bend more than other to achieve dense
cluster structure, with range usually decribed by a cluster note



Random notes in any rythm. Usually comes with additional
verbal description regarding technique, speed and range.

A1-Cmin

Vivace

by Piotr Musiał
for Sonokinetic

♩=130

2

3

4

Flute 1&2

Flute 3/Piccolo

Oboe 1&2

Oboe 3

Clarinet 1&2 in B \flat

Bass Clarinet in B \flat

Bassoon 1&2

Contrabassoon

Horn in F 1&2

Horn in F 3&4

Horn in F 5&6

Trumpet in B \flat 1&2

Trumpet in B \flat 3&4

Tenor Trombone 1&2

Bass Trombone 3&4

Tuba

Timpani

Snare Drum

Piano

Harp

Violin I

Violin II

Viola

Violoncello

Double Bass

$\text{♩} = 130$

A1-Emin

5678910

Fl. 1&2

Fl. 3/Picc

Ob. 1&2

Ob. 3

Cl. 1&2

B. Cl.

Bsn. 1&2

Cbsn.

Hn. 1&2

Hn. 3&4

Hn. 5&6

Tpt. 1&2

Tpt. 3&4

Tbn. 1&2

B. Tbn. 3&4

Tba.

Timp.

S. D.

Pno.

Vln. I

Vln. II

Vla.

Vc.

Db.